

Description

Story

Multi game by COM(serial or RS-232C)

Setup

Trouble shooting

Player control

Player control

Player be control by mouse only.

The action is following area...

The left button of mouse to dragging move.



Story

Your in a pyramid.
You want to get many many treasures.
But, Another man things same too.
So, you battle now!

Let's search treasures speedy!
I don't know where tresures at here...
Good luck...

Multi game by COM

1. You have to set up serial port.

Select [SETUP] in menu bar. Next, [Comport]

2. Connect to BBS

Select [START] in menu bar. Next, [Start game by COM]

Manual login is. Type strings(atdt###-### etc.) on terminal window.

3. Into chat room.

Then you must into chat room on your BBS.

4. Let's start.

If you complete into chat room, push [START] button on terminal window.

- If you want to VIEW MODE, You can into view mode anytime.
Select [START] in menu bar. Next, [View mode/Teleport].
And you can return to BUTTLE MODE anytime.
Select [START] in menu bar. Next, [Buttle mode].

When VIEW MODE, You can moveable view position only the floor.

- When multi game mode, maximum player is 10.
(Include CPU enemy)

Player select

You can editing following...

-- Maximum string size --

Player name	15
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Sex	7
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Age	7
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Comment	63
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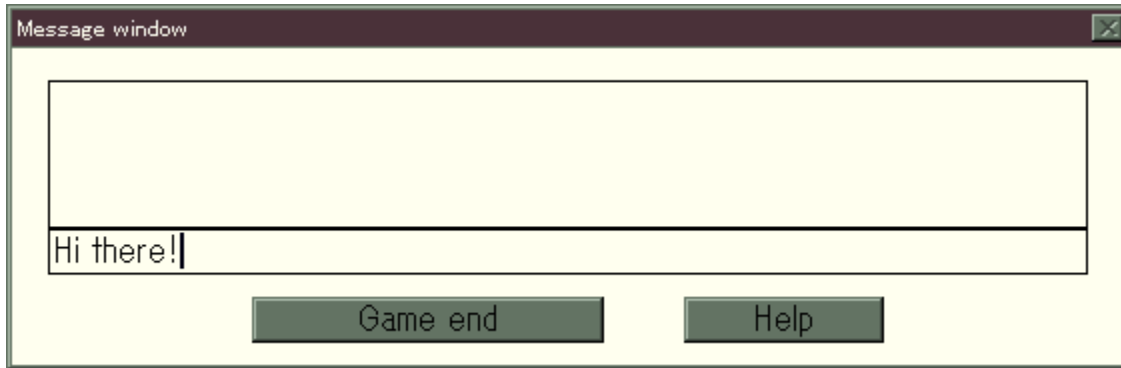
E-Mail address	63
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*Player name, Do not set to same name for another player.

Send message

You can send message to another player.
<Only multi game mode>

Let's type message on 1 line edit box. Then push return key.



This message maximum is 31 bytes available.

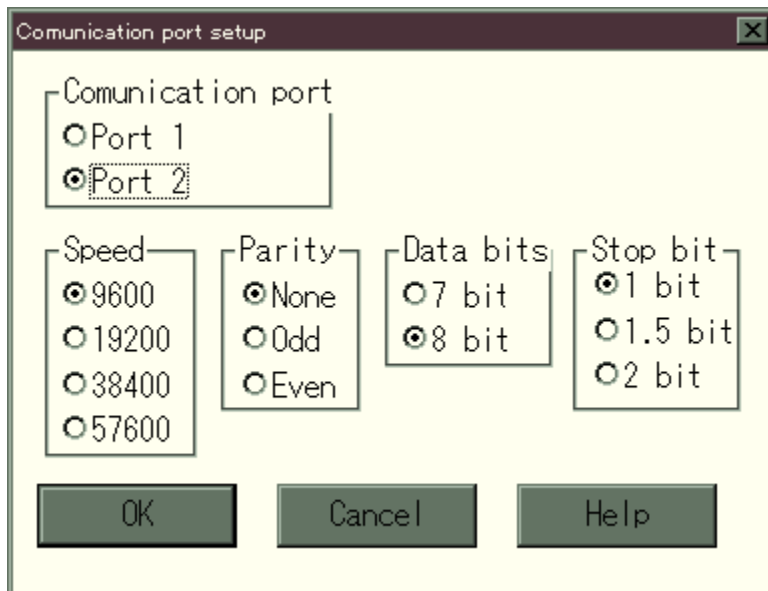
SetupSetup

Player select

Comport

Comport setup

1. If you want to setup by N81, Check radio button followings...



Trouble shooting

Q1. Sound is sounds too late than player action.

A1. Have sound card buffer? (chash)

for example.

If you have Gravis Ultrasound, It have record buffer & playback buffer.
So record buffer change to small size. Like this...

